Caylus - FAQ

RESOURCES

Q: Is the number of resource cubes available in the game considered a limit?

A: No, the stock is supposed to be unlimited.

Q: Is the number of houses available in the game considered a limit?

A: No. There should be enough of them for most games, but if more are needed, you may use another available color or take houses from sections of the castle which have been already scored.

INCOME

Q: Do the players get any income during the first turn in addition to their starting deniers?

A: Yes, which means the first player will have 7 deniers when he starts placing his workers.

PROVOST

Q: Can the provost be moved back to the bridge or even before the bridge?

A: No. The provost can only move to building spaces (either empty or with a building), and not on the bridge or on a special building before it. As a consequence, the first neutral building is always activated, since the provost cannot move before it.

BUILDINGS

Q: There are 3 buildings marked (12) in the rules that are printed on the board. Do you skip those spaces when adding new buildings to the board, or do you cover them?

A: These buildings (peddler, carpenter and gold mine) cannot be removed. They are skipped when adding new buildings, and cannot be converted by a lawyer either.

Q: Is it allowed to place a worker on the gold mine even if one or several building spaces before it are empty?

A: Yes. The gold mine is even available in the first turn of the game (although it is quite likely it will not be activated then).

Q: Is it possible to use a worker on a carpenter to build several buildings at once?

A: No. The construction buildings can only be used to build one building at once. Similarly, you can only sell one resource cube at the market or buy one resource cube at the fixed peddler.

CASTLE

Q: Is it possible to start building one section of the castle when the previous one is not completed?

A: This is only possible after the scoring of this section has been triggered by the moveof the bailiff. Players never choose which section they are building in. If the dungeon scoring has not happened yet, they cannot decide to start building the walls if there is still a free spot in the dungeon.

Q: If the current castle section is filled before the bailiff reaches the scoring space, what does happen?

A: The scoring of this section takes place at the end of the turn, and the related scoring space will be ignored once the bailiff reaches it. Each part of the castle is scored once, and only once.

Q: What does happen in the extremely rare case when two castle sections are scored in the same turn?

A: This is very unlikely to happen. However, the first section would be scored first (with every player getting penalty points or favors), then the second one. Since both these scorings happen in the same phase, a player cannot benefit twice from the same favor track.

Q: A, B and C are in the castle in that order. A builds 1 batch while B and C build two batches each. Who earns the favor for most batches this turn?

A: B gets the favor. Among the players who are tied for best builder (B and C), he placed his worker first.

ROYAL FAVORS

Q: If a player gains three favors in a castle scoring, and use one of the favors to build the Monument, does that mean that he can enjoy only one of the two favors he gets from the Monument, and only on the track which he didn't choose for the first three favors?

A: Yes, since these five favors are gained during the same phase (phase 7). A player cannot use the same favor track several times during a given phase, and thus cannot use more than 4 favors during the same phase.

Q: If a player uses both Architects in a game turn to build two prestige buildings in the same turn, and he gets a favor for each, can he spend the second favor on the same track as the first?

A: No, since all that happens during the same phase (phase 5). However, if he has used the joust field earlier in the same turn (phase 3), he could use the same favor track again for one of these favors.

Q: When a royal favor is used to build a prestige building, does the player have to pay the full cost of the building?

A: Yes. The resource cost must be paid without any discount.

Q: Is the third column of the favor tracks available during the scoring of the dungeon?

A: No. The third column is only available once this scoring is completed. The earliest opportunity to use this column is during phase 3 of the next turn, by using the joust field. Similarly, the last column of the favor tracks is not available during the scoring of the walls.

Q: If a player gets several favors at once, can he first use the resource track to get a resource cube, and then spend this resource using the buildings track?

A: Yes. The player can choose in which order he gets and uses the favors.

Q: If a player has used a favor to build a wooden building with a discount (1 wood), does he get this discount for every subsequent use of a carpenter?

A: No. When a player uses a carpenter building, he always has to pay the normal price. The discount is only valid for the buildings which are built with the favor track.

TWO-PLAYER GAME

Q: In a 2-player game, when does the turn order change?

A: At the beginning of each turn.